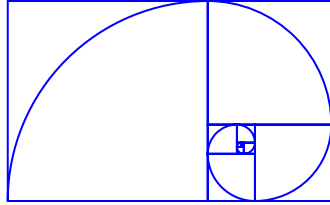


PathGeometry:



vs FormSource:

